PANG

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ocean

🇬🇧 SCENARIO

The balloons are coming! But you're not worried - you're the fearless Pang! You'll need to use every inch of your arcade skills to guide the intrepid adventurer through umpteen countries, shooting balloons as you go. But watch out! Although some creatures are only too willing to help you out, others may give you more than you bargained for!

LOADING

IMPORTANT: ENSURE THE MACHINE IS SWITCHED OFF. *NEVER* ATTEMPT TO INSERT OR REMOVE THE GAME CARTRIDGE WITH THE POWER ON.

Insert the cartridge with the label facing towards you, into the cartridge port. On the C64 and 64C the cartridge port is the furthest right socket at the back of the machine. Switch the power on - the game will load automatically.

CONTROLS

This is a one or two player game controlled by joystick only.

Player two may join the game at any time by pressing fire.

To pause the game press the other fire button or F7.

GAMEPLAY

Guide the fearless Pang through a grand total of 17 countries, as he hunts and shoots balloons. Balloons appear in four different sizes. When a balloon is shot it will continually divide itself into half until it reaches its smallest size. When you shoot the smallest balloons they, finally, disappear. After you have destroyed all of the balloons you can move to the next level. On your travels you will discover different objects such as birds, robots and crabs - but watch out, not all of them will help you. For example, some of them may stop you from firing. So be careful out there!

You can also collect the following items:-

HARPOON - Destroys the balloons and any blocks in the way. It will disappear as soon as it touches anything.

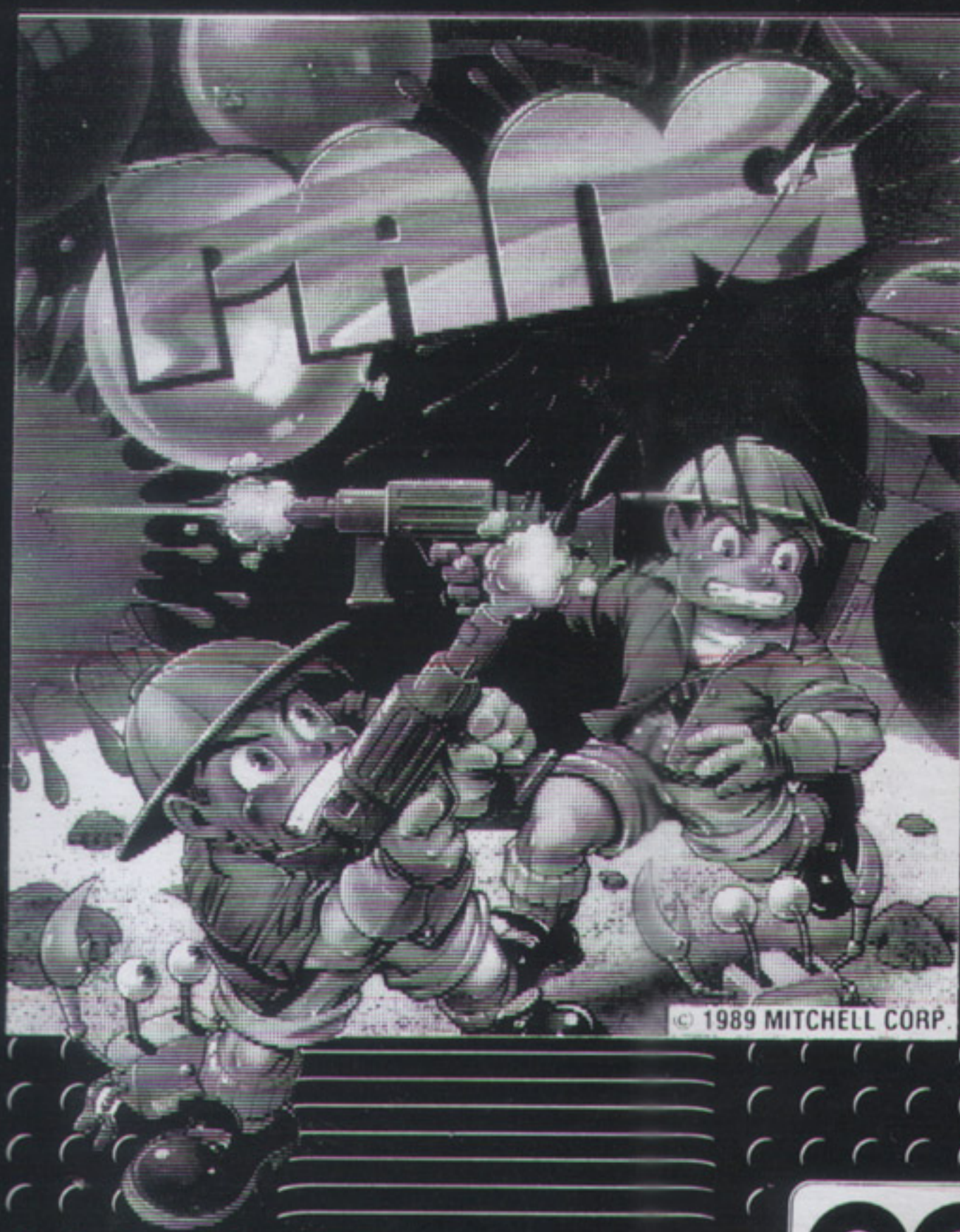**DOUBLE HARPOON** - Allows you to shoot two wires at the same time.

POWER HARPOON - Will stay on-screen for a few seconds. It destroys balloons and blocks.

VULCAN MISSILE - Will destroy the balloons but not the blocks.
You may shoot continuously. If you move underneath the balloons you can shoot them all.

DYNAMITE - Makes all the balloons split into their smallest size.

CLOCK - Stops the balloons from moving for a few seconds.

HOURGLASS - Slows the balloons down.

STATUS AND SCORING

At the bottom of the screen you will see:

Lives remaining, Score, Object used, High Score, and the name of the City you are visiting.

SCORING

VERY BIG BALLOON	100 POINTS
BIG BALLOON	200 POINTS
SMALL BALLOON	300 POINTS
VERY SMALL BALLOON	400 POINTS

If you continuously shoot the same size balloons you will receive bonus points.

Bonus points are also awarded for remaining time at the end of every level.

HINTS AND TIPS

* Don't hit the very big balloons together.

* Choose the best object to use for each level.

* Find the extra lives in the different levels.

* Don't kill the crab - it will help you.

PANG

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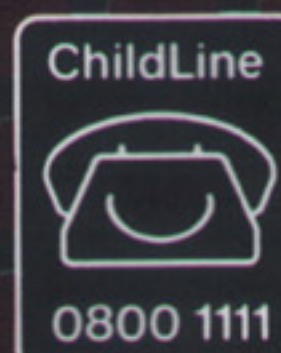
CREDITS

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